

DAEMON PRINCE OF CHAOS

M	T	SV	W	LD	OC	
8"	10	2+	10	6+	3	4+

AUFSTELLUNG

1x Daemon Prince of Chaos

Equipped with: Infernal cannon, ► Hellforged weapons - strike, ► Hellforged weapons - sweep

Wargear Options:

- This model can replace its Khorne with Nurgle, Slaanesh or Tzeentch.

⚙️ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Infernal cannon	24"	3	2+	5	-1	2

⚔️ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
► Hellforged weapons - strike	Melee	6	2+	8	-2	3
► Hellforged weapons - sweep	Melee	14	2+	6	0	1

ABILITIES

RULES - Deadly Demise D3, Deep Strike, The Shadow of Chaos, Warp Rifts

Daemonic Lord

While this model is within 3" of one or more friendly Legiones Daemonica Infantry units, this model has the Lone Operative ability.

Prince of Darkness (Aura)

While a friendly LEGIONES DAEMONICA unit is within 6" of this model, models in that unit have the Stealth ability.

Seductive Gambit

Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.



Unholy Vigour

Once per battle, at the start of any phase, this model can use this ability. If it does, until the end of the phase, this model has a 3+ invulnerable save.

